

HERO'S QUEST REFERENCE CARD

Use the following information for quick reference while playing *Hero's Quest*. For detailed information on these actions and commands, see your 'How To Be A Hero Manual'.

MAGIC

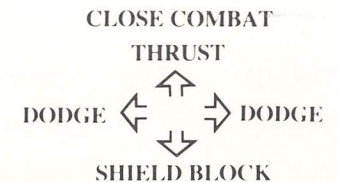
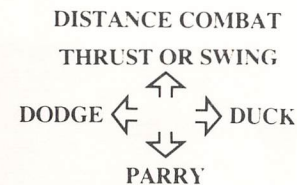
Spells will be listed in inventory. Also listed will be the number of Magic Points (MPs) needed to cast a spell, and the level of skill the character has in each spell. To use a spell, type **cast** [NAME OF SPELL], or press [CTRL-C] and type [NAME OF SPELL].

THIEF SKILLS

Thief characters have two special skills; 'Pick Locks' and 'Stealth'. To use these skills type **pick lock** to gain entrance to a locked door, or **sneak** to move quietly. When you are finished 'sneaking', type **walk** to resume walking normally.

COMBAT

To initiate a battle, type **fight**. Combat consists of both offensive and defensive maneuvers; Thrust, Swing, Dodge, Parry and Block. Initiate these actions using the [Arrow] keys as shown below. To retreat from combat, type escape, or press [CTRL-E].



SIERRA ON-LINE, INC. • COARSEGOLD, CA 93614 • (209) 683-8989

TM designates trademark of Sierra On-Line, Inc. ® is a registered trademark of Sierra On-Line, Inc.
© Sierra On-Line, Inc. 1989. Printed in the U.S.A.

SHORT CUTS FOR COMMON COMMANDS

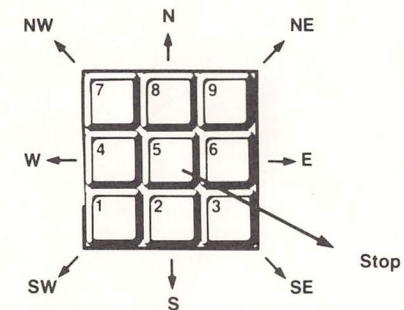
You can use function and control keys to short cut many common commands.

[F1]	Help
[F2]	Toggle sound on/off
[F3]	Repeat previous command
[F4]	Toggle High Speed/Normal Speed Hero
[F5]	Save Game
[F7]	Restore (saved) Game
[F9]	Restart Game (from beginning)
[TAB]	Inventory
[CTRL-A]	'Ask About'
[CTRL-C]	'Cast' Spell
[CTRL-E]	'Escape' (Retreat from Combat)
[CTRL-F]	'Fight'
[CTRL-H]	About Hero's Quest
[CTRL-I]	Inventory
[CTRL-L]	'Look At'
[CTRL-P]	Pause Game
[CTRL-Q]	Quit Game
[CTRL-S]	Show Character Sheet (Status, etc.)
[CTRL-T]	Time of Day

[+]	Increase Speed
[-]	Decrease Speed
[=]	Normal Speed
[CTRL-V]	Change Volume
[SHIFT-CLICK]	'Look' at an object
[SPACEBAR]	Repeat Previous Command

MOVING YOUR HERO

You may move your character on the screen with the [Arrow] keys, the numeric keypad, or the mouse. To halt your character's steps with the keypad, press the number 5, or press the last used direction key again. **Do not attempt to move the character by holding down the direction key. This will cause the character to start and stop continuously, resulting in very slow progress.**



Hero's Quest I understands many common verbs. Here are some you might try:

ASK	DROP	SEARCH	TELL
BUY	EAT	PLAY	SIT
THROW	CLIMB	GET	PUSH
SNEAK	USE	CLOSE	GIVE
READ	STAND	WALK	DRINK
OPEN	RUN	TAKE	